

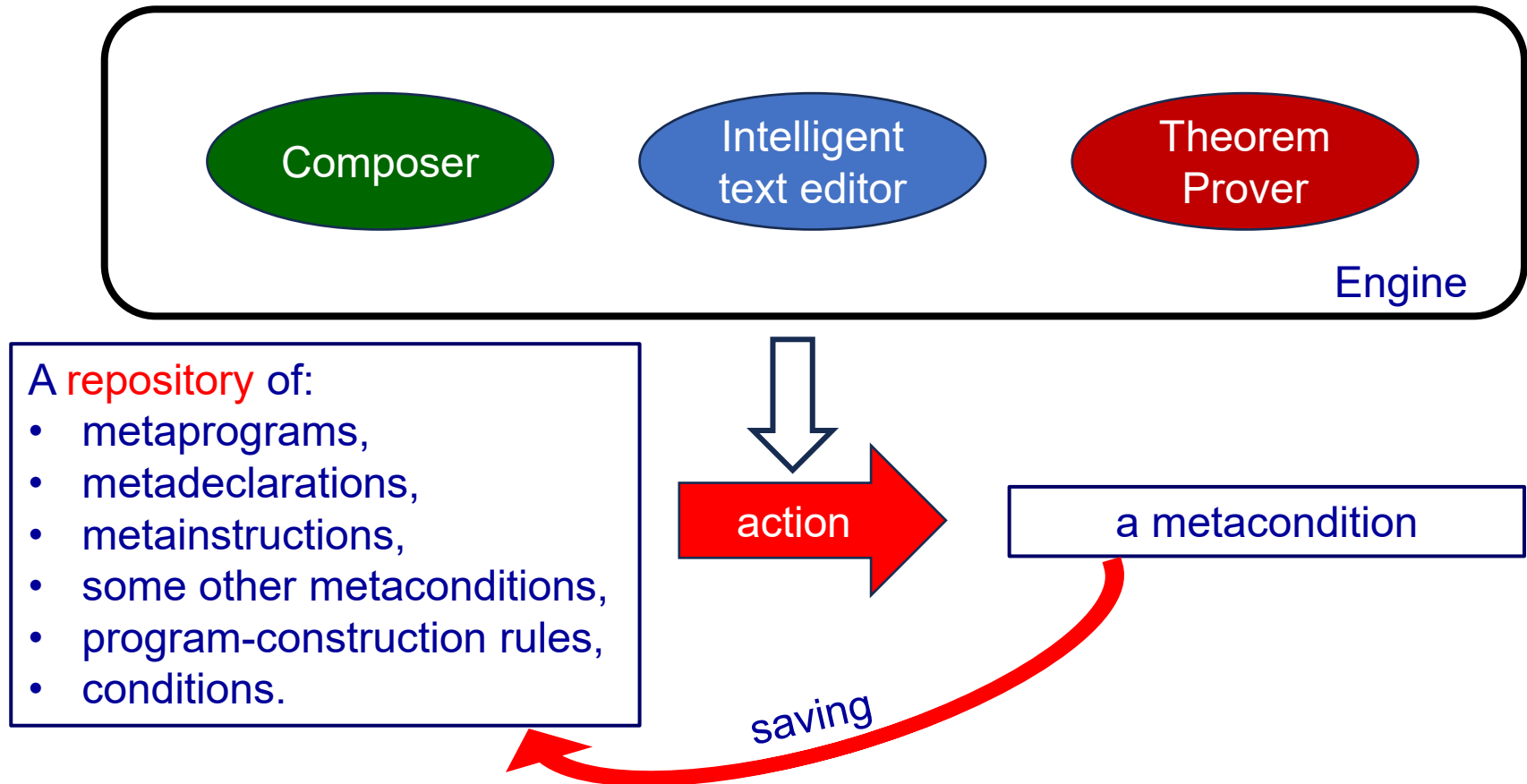
Investigations on the logical aspects of ecosystems for programmers in Lingua-V

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Preliminaries

An ecosystem of programmers in Lingua-V



Steps of metacondition's development regarded as proofs:

ex-ante constructive (implicit) proofs – involving Composer

ex-post analytic (explicit) proofs – involving Theorem Prover

We need a formalized theory where such proofs or constructions may be carried out.

Our way to a formalized theory of **Lingua-V**

1. Extending the denotational model of **Lingua** to **Lingua-V**:
 - a. extending **AlgSyn** to **AlgSyn-V**,
 - b. extending **AlgDen** to **AlgDen-V**.
2. Lifting a denotational model of **Lingua-V** to **Lingua-D**:
 - a. lifting **AlgSyn-V** to **AlgSyn-D**,
 - b. lifting **AlgDen-V** to **AlgDen-D**.
3. Building a denotational model of **Lingua-E** – a language of an ecosystem:
 - a. Building an algebra of denotations **AlgDen-E**
 - b. Building an algebra of syntax **AlgSyn-E**

A hierarchy of languages:

Lingua	— a source programming language,
Lingua-V	= Lingua + conditions + metaconditions
Lingua-D	= Lingua-V + variables
Lingua-E	— Lingua-DA -based language of ecosystem

running over
denotations of
Lingua-V

The need of a formalized theory

We need a formalized theory rich enough to prove
lemmas about metacomponents
and in particular
the soundness of program-construction rules

A formalized theory:

- a formal language **Lingua-D**,
- a set of axioms,
- a set of inference rules.

An ecosystem
as a set of
tools

Examples of theorems to be proved

$x \text{ is integer} \Rightarrow x < x + 1$

$(x+1 \leq \text{isrt}(n))$

$\equiv$

$((x+1)^2 \leq n)$

whenever $(x, k \text{ is integer})$ **and-k** $(x, y \geq 0)$ **and-k** $((\text{isrt}(n)+1)^2 \leq M)$ **and-k** $(x \leq \text{isrt}(n))$

the largest integer in
the implementation

We shall not need to prove the correctness of metaprograms!

Correct metaprograms will be developed.

An example of a program development (1)

Program to be developed

```
pre (x is free) and-k (y is free) :  
  let x be integer tel;  
  let y be integer tel;  
  x := 3;  
  y := x+1 ;  
  x := 2*y  
post (x is integer) and-k (y is integer) and-k (x < 10)
```

The names of the elements of repository are printed in **blue**:

P - program

A - axiom

L - lemma

The underlined

ide, tex,...

are variables in **Lingua-D**

Step 1: synthesize the declaration of x

A1: pre (ide is free) and-k (tex is type)
 let ide be tex tel
 post var ide is tex

a rule in RUL

substitute(A1, [ide/x, tex/integer], P1)

P1 : pre (x is free) and-k (integer is type)
 let x be integer tel
 post var x is integer

an action of Lingua-E

An example of a program development (2)

Step 2: remove tautology

to be eliminated

P1 : **pre** (x is free) **and-k** (integer is type)
 let x **be** integer **tel**
 post var x is integer



P2 : **pre** (x is free)
 let x **be** integer **tel**
 post var x is integer

P3 : **pre** (y is free)
 let y **be** integer **tel**
 post var y is integer

Some axioms to be applied (all are listed in the report):

A2: **error-transparent**(con) **implies** (con $\Rightarrow$ **NT**)— the definition of **NT**

A3: (**error-transparent**(con1) **and** (**NT** $\Rightarrow$ con2)) **implies** (con1 **and-k** con2 $\Leftrightarrow$ con1)

A4: (con1 $\equiv$ con2) **implies** (con1 $\Rightarrow$ con2)

A5: (con1 $\equiv$ **NT**) **implies** ((con1 **and** con2) $\equiv$ con1)

A6: integer is type $\equiv$ **NT**

A8: $\downarrow$ **pre** prc : sin **post** poc
 prc $\Leftrightarrow$ prc-1

 pre prc-1 : sin **post** poc

error-transparency is crucial:
 con.er-sta = tt and
 (con **and-k** **NT**).er-sta = err

An example of a program development (3)

Step 3 and 4: the strengthening of conditions

P2 : pre (x is free)

let x be integer tel
post var x is integer



P4 : pre (x is free) and-k (y is free)

let x be integer tel
post var x is integer and-k (y is free)

P3 : pre (y is free)

let y be integer tel
post var y is integer

P5 : var x is integer pre (y is free)

let y be integer tel
post (var y is integer) and-k
(var y is integer)

Lemmas to be applied:

L2: different(ide1, ide2) implies ((ide-1 is free) is irrelevant for (let ide-2 be tex)),

L3: different(ide1, ide2) implies ((ide-1 is tex-1) is irrelevant for (let ide-2 be tex-2)),

L4: pre prc : sin post poc
con irrelevant for sin

↓
pre prc and-k con : sin post poc and-k con

An example of a program development (4)

Step 5: sequential composition of P4 and P5:

P4 : pre (x is free) and-k (y is free)

let x be integer tel

post var x is integer and-k (y is free)

P5 : var x is integer pre (y is free)

let y be integer tel

post (var y is integer) and-k
(var y is integer)



P6 : pre (x is free) and-k (y is free)

let x be integer tel ;

let y be integer tel

post var x is integer and-k (y is integer)

Lemma to be applied:

↓	<u>pre prc-1: spr-1</u> post <u>poc-1</u>
	<u>pre prc-2: spr-2</u> post <u>poc-2</u>
	<u>poc-1</u> $\Rightarrow$ <u>prc-2</u>
	<u>pre prc-1: spr-1; spr-2</u> post <u>poc-2</u>

An example of a program development (5)

Step 6: the development of assignment

A9: pre sin @ con

sin

post con

substitution

P6.1: pre $x := 3$ @ (var x is integer) and-k (var y is integer) and ($x = 3$)

$x := 3$

post (var x is integer) and-k (var y is integer) and-k ($x = 3$)

$x := 3$ @ (var x is integer) and-k (var y is integer) and $x = 3 \Leftrightarrow$
(var x is integer) and-k (var y is integer)

substitution and the
elimination of @

P7: post (var x is integer) and-k (var y is integer)

$x := 3$

post (var x is integer) and-k (var y is integer) and-k ($x = 3$)

An example of a program development (6)

Step 7: the development of assignment

A9: pre sin @ con

sin
post con

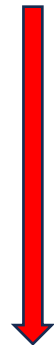
substitution



pre $y := x+1$ @ (**var** x is integer) **and-k** (**var** y is integer) **and** ($y = 4$)

$y := x+1$

post (**var** x is integer) **and-k** (**var** y is integer) **and-k** ($y = 4$)



$y := x+1$ @ (**var** x is integer) **and-k** (**var** y is integer) **and** ($y = 4$) $\Leftrightarrow$
(**var** x is integer) **and-k** (**var** y is integer) **and** ($y = 3$)

substitution

P8: **post** (**var** x is integer) **and-k** (**var** y is integer) **and** ($y = 3$)

$y := x+1$

post (**var** x is integer) **and-k** (**var** y is integer) **and-k** ($y = 4$)

An example of a program development (7)

Step 8: sequential composition

P6: pre (x is free) and-k (y is free)

let x be integer tel ;

let y be integer tel

post var x is integer and-k (y is integer)

P7: post (var x is integer) and-k (var y is integer)

x := 3

post (var x is integer) and-k (var y is integer) and-k (x = 3)

P8: post (var x is integer) and-k (var y is integer) and (y = 3)

y := x+1

post (var x is integer) and-k (var y is integer) and-k (y = 4)

P9: pre (x is free) and-k (y is free)

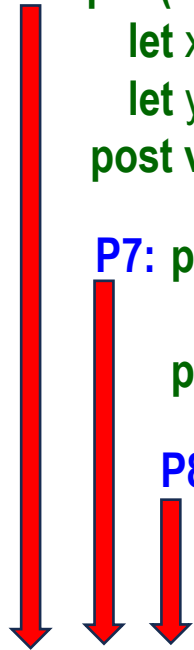
let x be integer tel

let y be integer tel

x := 3;

y := x + 1

post (var x is integer) and-k (var y is integer) and-k (y = 4)



An example of a program development (8)

Step 9: the development of an assignment

P10 : **pre** (**var** x **is** integer) **and-k** (**var** y **is** integer) **and-k** (y = 4)

x := 2*y

post (**var** x **is** integer) **and-k** (**var** y **is** integer) **and-k** (y = 4) **and-k** (x = 8)

(**var** x **is** integer) **and-k** (y=4) **and-k** (x = 8) $\Rightarrow$ (**var** x **is** integer) **and-k** (x < 10)

P11 : **pre** (**var** x **is** integer) **and-k** (**var** y **is** integer) **and-k** (y = 4)

x := 2*y

post (**var** x **is** integer) **and-k** (**var** y **is** integer) (x < 10)

theorem prover:
(8 < 10) $\equiv$ **NT**

Axiom to be applied:

A10: $\frac{\text{pre prc: spr post poc} \quad \text{poc} \Rightarrow \text{prc-1}}{\text{pre prc : spr post poc-1}}$

An example of a program development (8)

Step 9: sequential composition — RPM(1), RUL(3)

P9: pre (x is free) and-k (y is free)

let x be integer tel

let y be integer tel

x := 3;

y := x + 1

post (var x is integer) and-k (var y is integer) and-k (y = 4)

P11: pre (var x is integer) and-k (var y is integer) and-k (y = 4)

x := 2*y

post (var x is integer) and-k (var y is integer) (x < 10)

P12: pre (x is free) and-k (y is free) :

let x be integer tel;

let y be integer tel;

x := 3;

y := x+1 ;

x := 2*y

post (x is integer) and-k (y is integer) and-k (x < 10)

target
program

Numbers of uses:

composer — 40

prover — 1

A recollection of formalized theories

A recollection of formalized theories (1)

First-order theories – preliminaries

In first-order theories we talk about:

ele : Uni — **elements** of a set called a **universe**
fun : Uni^{cn} $\mapsto$ Uni — **functions** with $n \geq 0$
pre : Uni^{cn} $\mapsto$ Bool — **predicates** with $n \geq 0$

A language of first-order theories includes two syntactic categories

terms — represent functions
formulas — represent predicates

names and separators
will be printed in green

variables will be printed
in black

Primitives of syntax

var : Variable — **variables** (running over Uni)
fn : Fn — function names
pn : Pn — predicate names
sep : Separator — separators, e.g.: „ (” , „) ” , „ , ...

Alphabet = Variable | Fn | Pn | Separator

arity : Fn | Pn $\mapsto$ {0, 1, 2,...} — **arity** of names

A recollection of formalized theories (2)

First-order theories – the language

var : Variable =

x | y | z | x-1 | y-1 | z-1 | ... variables may have indices

ter : Term =

mk-term(Variable)		make a term from a variable
fn()		for all fn : Fn with arity.fn = 0
fn(<u>Term, ... ,Term</u>)		for all fn : Fn with arity.fn = n
n		

for : Formula =

true		
false		
pn(<u>Term, ... ,Term</u>)		for all pn : Pn with arity.pn = n
n		

not(Formula)

and(Formula, Formula) |

or(Formula, Formula) |

implies(Formula, Formula) |

($\forall$ Variable) Formula |

($\exists$ Variable) Formula |

ground formulas – no variables; e.g. $1 < 2$
free formulas – have variables; e.g., $x < 2$

A recollection of formalized theories (3)

An example of a first-order theory of Peano arithmetic (1)

Language

Variable = {x, y, z, ..., x-1, x-2, ...}, variables may have indices,

F_n = {zer, suc}

P_n = {num, equ}

with

arity.zer = 0 zer() or just zer represents number zero

arity.suc = 1 suc(x) is the successor of x

arity.num = 1 num(x) means that x is a number

arity.equ = 2 equ(x,y) means that x and y are equal

Examples of formulas

true, num(zer),

equal(suc(zer), suc(x)),

and(equal(suc(zer), suc(x)), equal(suc(suc(y)), suc(suc(x)))),

($\forall x$) not((equal(x, suc(x)))).

A recollection of formalized theories (4)

An example of a first-order theory of Peano arithmetic (2)

A reader-friendly notation:

(ter-1 = ter-2) for **equ**(ter-1, ter-2),
(for-1 **and** for-2) for **and**(for-1, for-2)
(pre-1 **→** pre-2) for **implies**(pre-1, pre-2).

Axioms

$x = x$

$x = y \rightarrow y = x$

$(x = y \text{ and } y = z) \rightarrow x = z$

$(x-1 = y-1 \text{ and } \dots \text{ and } x-n = y-n) \rightarrow (fn(x-1, \dots, x-n) = fn(y-1, \dots, y-n))$ for all **fn** : Fn

$(x-1 = y-1 \text{ and } \dots \text{ and } x-n = y-n) \rightarrow (pn(x-1, \dots, x-n) = pn(y-1, \dots, y-n))$ for all **pn** : Pn

num(zer)

zero is a number,

$\text{num}(x) \rightarrow \text{num}(\text{suc}(x))$

the successor of a number is a number,

$\text{num}(x) \rightarrow \text{not } (\text{suc}(x) = \text{zer})$

the successor of a number never equals zero,

$x = \text{suc}(y) \text{ and } x = \text{suc}(z) \rightarrow y = z$

suc is a reversible function

A recollection of formalized theories (5)

Interpretation and semantics (1)

An **interpretation** of a language of a formalized theory:

$\text{Int} = (\text{Uni}, \text{F}, \text{P})$

with

Uni – set called **universe**, its elements are called **primitive elements**,

F – function; $\text{F}[\text{fn}] : \text{Uni}^{\text{cn}} \mapsto \text{Uni}$ for $\text{arity.fn} = n$
 $\text{F}[\text{fn}] : \mapsto \text{Uni}$ for $\text{arity.fn} = 0$

P – function; $\text{P}[\text{pn}] : \text{Uni}^{\text{cn}} \mapsto \text{Bool}$;
 $\text{P}[\text{true}] = \text{tt}$, $\text{P}[\text{false}] = \text{ff}$

A **valuation** is a total function that assigns primitive elements to variables:

$\text{vlu} : \text{Valuation} = \text{Variable} \mapsto \text{Uni}$

The **semantics** of variables, terms and formulas:

$\text{SV} : \text{Variable} \mapsto \text{Variable}$

$\text{ST} : \text{Term} \mapsto \text{Valuation} \mapsto \text{Uni}$

$\text{SF} : \text{Formula} \mapsto \text{Valuation} \mapsto \text{Bool}$

A recollection of formalized theories (6)

Interpretation and semantics (2)

The **semantics of variables**:

$ST : \text{Variable} \mapsto \text{Variable}$

$ST.[\text{var}] = \text{var}$

The **semantics of terms**:

$ST : \text{Term} \mapsto \text{Valuation} \mapsto \text{Uni}$

$ST.[\text{mk-term}(\text{var})].\text{vlu} = \text{vlu}.\text{var}, \quad \text{var} : \text{Variable}$

$ST[\text{fn}(\text{ter-1}, \dots, \text{ter-n})].\text{vlu} = F[\text{fn}].(ST[\text{ter-1}].\text{vlu}, \dots, ST[\text{ter-n}].\text{vlu}) \quad \text{arity}.\text{fn} = n$

The **semantics of formulas**:

$SF : \text{Formula} \mapsto \text{Valuation} \mapsto \text{Bool}$

$SF[\text{true}].\text{vlu} = \text{tt}$

$SF[\text{false}].\text{vlu} = \text{ff} \quad \text{and, not are classical metaoperations}$

$SF[\text{pn}(\text{ter-1}, \dots, \text{ter-n})].\text{vlu} = P[\text{pn}].(ST[\text{ter-1}].\text{vlu}, \dots, ST[\text{ter-n}].\text{vlu}), \quad \text{arity}.\text{fn} = n$

$SF[(\text{for-1 and for-2})].\text{vlu} = SF[\text{for-1}].\text{vlu} \text{ and } SF[\text{for-2}].\text{vlu}$

$SF[\text{not}(\text{for})].\text{vlu} = \text{not } SF[\text{for}]$

$SF[(\forall \text{ var})\text{for}].\text{vlu} = \text{tt iff for every } \text{ele} : \text{Uni}, \quad \text{for.vlu}[\text{var/ele}] = \text{tt}$

$SF[(\exists \text{ var})\text{for}].\text{vlu} = \text{tt iff there exists } \text{ele} : \text{Uni}, \text{ such that } \text{for.vlu}[\text{var/ele}] = \text{tt}$

A recollection of formalized theories (6)

Satisfaction, models and validity

For a given interpretation:

$\text{Int} = (\text{Uni}, F, P)$

A formula for is said to be **satisfied** in Int if:

$\text{SF}[\text{for}].\text{vlu} = \text{tt}$ for every $\text{vlu} : \text{Valuation}$

An interpretation Int is said to be a **model** of a theory with set of axioms A if all axioms are satisfied in Int .

A formula for is said to be **valid** in a theory with a set of axioms A , in symbols

$A \models \text{for}$

if it is satisfied in every model of this theory.

E.g.: $\text{Peano} \models \text{not}(\text{zer} = \text{suc}(\text{zer}))$

A recollection of formalized theories (7)

Deduction – a way of proving the validity of formulas

$A \vdash \text{for}$ for is a **theorem** in the theory with axioms A if it can be derived from A by means of **deduction rules**

The main deduction rules

Rule of substitution

$$\begin{array}{l} \downarrow A \vdash \text{for}(x) \\ \hline \downarrow A \vdash \text{for}(\text{ter}) \\ x \text{ free in } \text{for}(x) \\ \text{ter} - \text{an arbitrary term} \end{array}$$

Rule of detachment

$$\begin{array}{l} \downarrow A \vdash \text{for}_1 \\ \downarrow A \vdash \text{for}_1 \rightarrow \text{for}_2 \\ \hline \downarrow A \vdash \text{for}_2 \end{array}$$

Rule of generalization

$$\begin{array}{l} \uparrow A \vdash \text{for}(x) \\ \hline \downarrow A \vdash (\forall x) \text{for}(x) \\ x \text{ free in } \text{for}(x) \end{array}$$

Gödel's completeness theorem

In every first-order theory with axioms A

$A \models \text{for}$ iff $A \vdash \text{for}$

A recollection of formalized theories (7)

The weaknesses of first-order theories

Every first-order theory which has an infinite model,
has infinitely many non-isomorphic models.

Colloquially: In first-order theories we never know what we are talking about.

Three models of Peano arithmetic:

1. $\text{Uni} = \text{NatNum}$, $\text{zer} = 0$, $\text{suc}(x) = x+1$ all elements of Uni are reachable
2. $\text{Uni} = \text{ReaNum}$, $\text{zer} = 0$, $\text{suc}(x) = x+1$ not all elements of Uni are reachable
3. $\text{Uni} = \text{NatNum} \mid \{0,5\}$, $\text{zer} = 0$, $\text{suc}(x) = x+1$ for $x : \text{NatNum}$, $\text{suc}(0,5) = 0,5$

standard model

In first-order Peano arithmetic
 $x \neq \text{suc}(x)$
is not a theorem!

A recollection of formalized theories (8)

Second-order theories

Second-order Peano's arithmetics:

- All first-order axioms
- A second-order axiom: $(P(\text{zer}) \text{ and } (P(x) \rightarrow P(\text{suc}(x))) \rightarrow (\text{num}(x) \rightarrow P(x))$

P – a predicative variable (only one such variable in this case)

Two metatheorems:

1. All models of 2nd-order Peano's arithmetic are isomorphic to the standard model.
2. $2PA \vdash x \neq \text{suc}(x)$

Proof of 2. by induction:

1. $0 \neq \text{suc}(0)$ – is an axiom
2. if $x \neq \text{suc}(x)$ then $\text{suc}(x) \neq \text{suc}(\text{suc}(x))$ – suc is reversible by an axiom
3. $x \neq \text{suc}(x)$ for all x – by the 2-order axiom

In second-order theories with arithmetic
we can carry out proofs by induction.

A recollection of formalized theories (8)

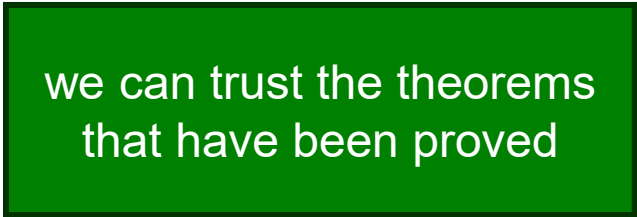
The weaknesses and strengths of second-order theories

Gödel's incompleteness theorem

In second-order theories with arithmetics there exist valid formulas which can't be proved, i.e. $\models$ for but not $\vdash$ for.

Gödel's adequacy theorem

In second-order theories with arithmetic every proved formula is valid i.e. if $\vdash$ for then $\models$ for.



we can trust the theorems
that have been proved

A recollection of formalized theories (9)

Consistency and completeness of formalized theories

Definition

A theory is **consistent** if it has a model.

Theorems:

1. A theory is consistent iff there exists formula ϕ such that ϕ and **not**(ϕ) are valid.
2. A theory is consistent iff there exists a formula ϕ for which ϕ is not valid.
 $a \rightarrow (\text{not } a \rightarrow b)$

Inconsistent theories do not distinguish between truth and falsity!

Definition

complete

A theory is **complete** if it is consistent and for any formula ϕ either $A \vdash \phi$ or $A \vdash \text{not}(\phi)$.

The majority of interesting theories are incomplete!

Observation (which may lead to confusion)

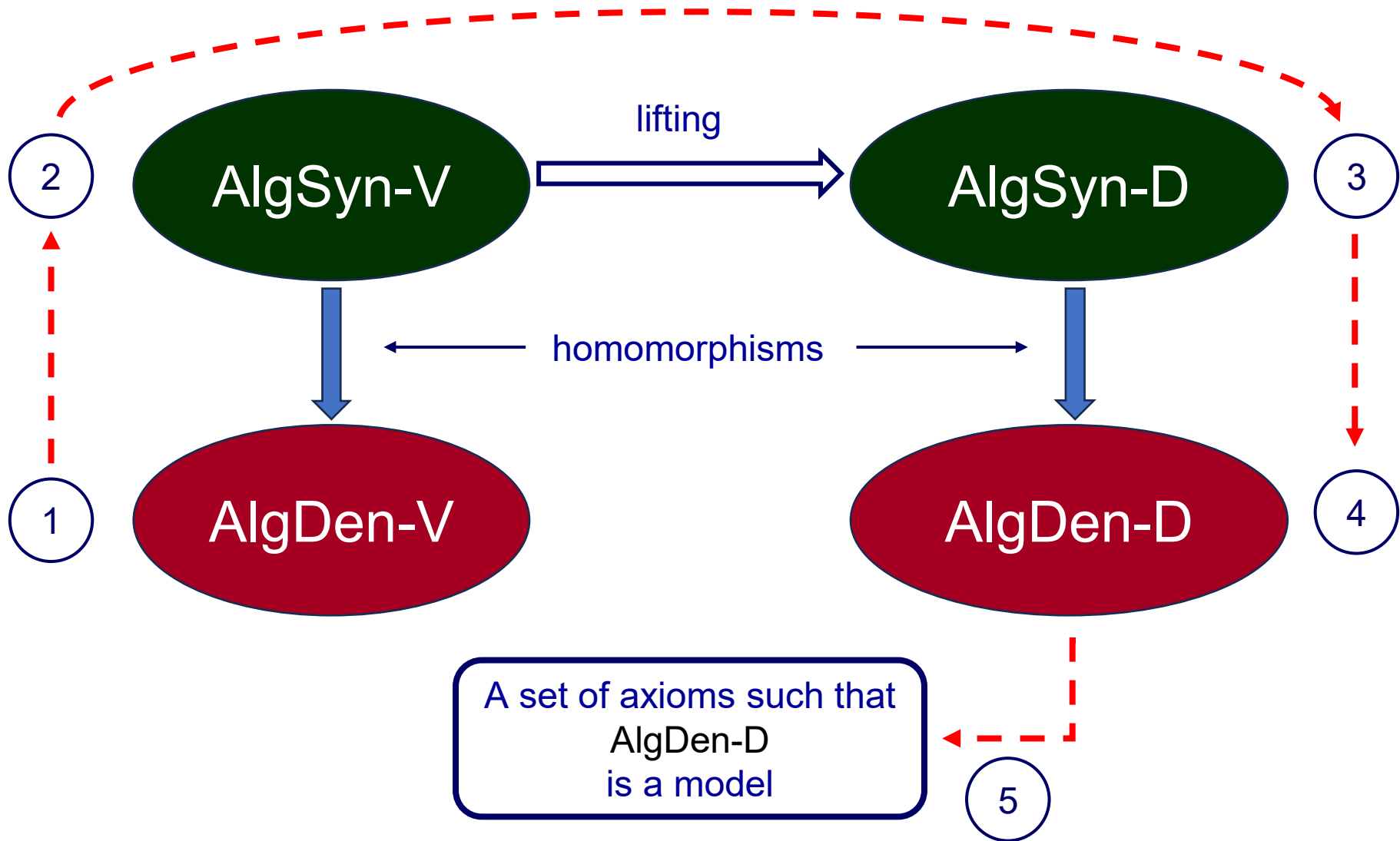
In every theory for any formula ϕ $A \vdash \phi$ or $A \vdash \text{not}(\phi)$.

Our theory of denotations must be consistent but will not be complete

Building a language
of a formalized theory
of the denotations of
of a programming language

Building Language-D for Language-V (1)

D – denotations



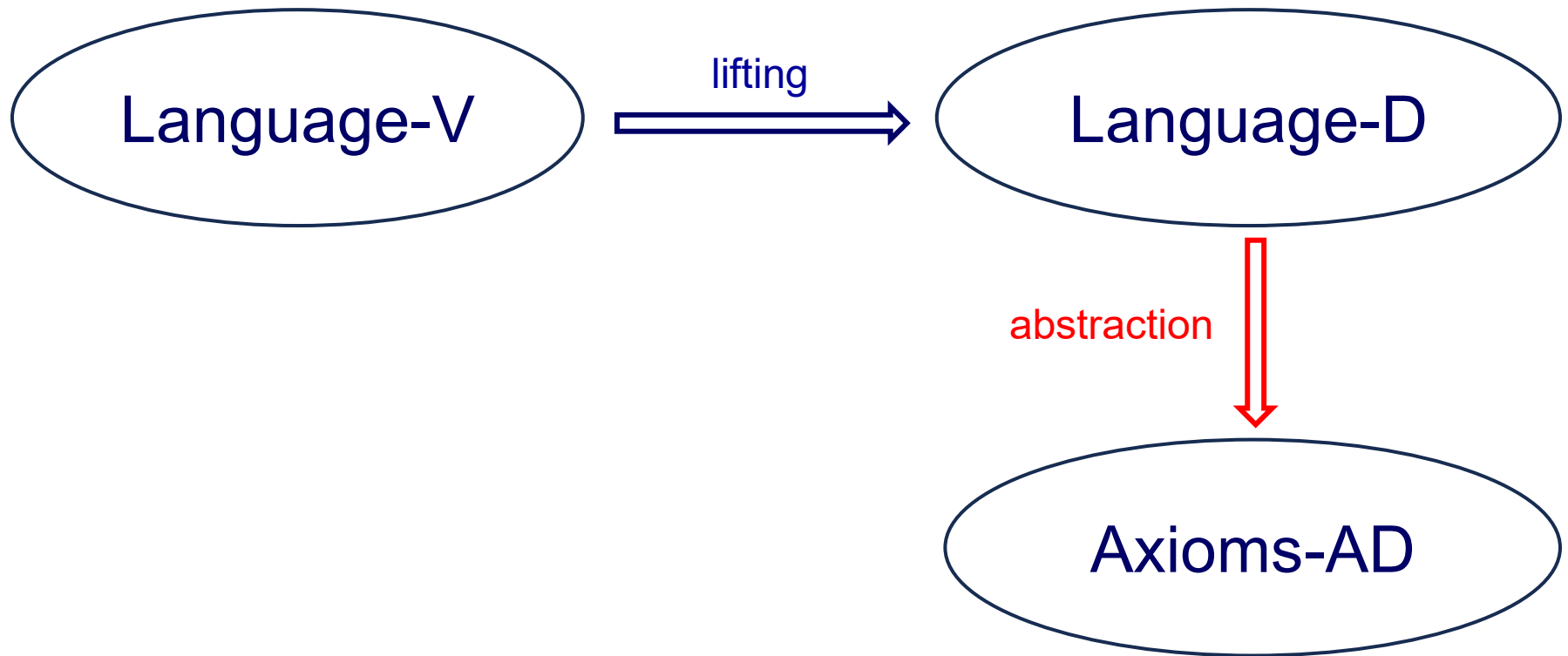
Lifting Language-V to Language-D (2)

How theories and models are built

mathematical logic: **axioms** → **its models**

working mathematician: **a model** → **its axioms**

our case



Building Language-D for Language-V (2)

From AlgDen-V to AlgSyn-V

Source algebra (Language-V)

AlgDen-V = (Sig-V, CarDen-V, FunDen-V, carDen-V, funDen-V)

Sig-V = (Cn-V, Fn-V, arity-V, sort-V)

Cn-V = {cn-1, ..., cn-n}

Fn-V = {fn-1, ..., fn-k}

Assumptions on AlgDen-V:

boo : Cn-V

and, or, implies, not : Fn-V

carDen-V.boo = Bool where Bool = {tt, ff}

and, or, implies, not represent classical connectives

Note: boo is the sort
of metaconditions
rather than conditions!

Three algebras to be derived:

AlgSyn-V = (Sig-V, CarSyn-V, FunSyn-V, carSyn-V, funSyn-V)

AlgSyn-D = (Sig-D, CarSyn-D, FunSyn-D, carSyn-D, funSyn-D)

AlgDen-D = (Sig-D, CarDen-D, FunDen-D, carDen-D, funDen-D)

abs. syntax

abs. syntax

Building Language-D for Language-V (3)

From AlgDen-V to AlgSyn-V

The abstract-syntax grammar of **AlgDen-V**

```
ter : Term.cn = for all cn : Cn-V – {boo}  
      fn(Term.cn-1,...,Term.cn-n) | for all fn : Fn-V with  
                                   arity.fn = (cn-1,...,cn-n)  
                                   sort.fn = cn  
  
for : Formula = instead of Term.boo  
      pn(Term.cn-1,...,Term.cn-n) | for all pn : PreNam with  
                                   arity.pn = (cn-1,...,cn-n)  
  
      and(Formula, Formula) |  
      or(Formula, Formula) |  
      implies(Formula, Formula) |  
      not(Formula)
```

Building Language-D for Language-V (4)

From AlgDen-V to AlgSyn-V introducing variables

Sets of variables:

inv : IndVar — individual variables

fuv : FunVar — functional variables

prv : PreVar — predicational variables

Sorts and arities of variables: Sorted domains of variables:

sort : IndVar $\mapsto$ Cn-V

arity : FunVar $\mapsto$ Cn-V^{c*}

sort : FunVar $\mapsto$ Cn-V

arity : PreVar $\mapsto$ Cn-V^{c*}

sort : PreVar $\mapsto$ {boo}

IndVar.cn = {inv : IndVar | sort.inv = cn}

FunVar.cn = {fuv : FunVar | sort.fuv = cn}

PreVar = {prv : PreVar | sort.prv = boo}

Term- and formula-creating functions

mk-term-cn.inv = mk-term-cn(inv)

mk-formula.inv = mk-formula(inv)

for all inv : IndVar.cn and cn : Cn-V – {boo}

for all inv : IndVar.boo

Building Language-D for Language-V (5)

From AlgSyn-V to AlgSyn-D by their grammars

The abstract-syntax grammar of (the future) **AlgDen-D**

ter : Term.cn = for all cn : Cn-V – {boo}
→ mk-term-cn(IndVar.cn) |
fn(Term.cn-1,...,Term.cn-n) | for all fn : Fn-V with
arity.fn = (cn-1,...,cn-n)
sort.fn = cn
→ fuv(Term.cn-1,...,Term.cn-n) | for all fuv : FunVar with
arity.fuv = (cn-1,...,cn-n)
sort.fuv = cn

Building Language-D for Language-V (6)

From AlgSyn-V to AlgSyn-D

The abstract-syntax of (the future) **AlgDen-D**

for : Formula =		instead of Term.boo
pn(Term.cn-1,...,Term.cn-n)	for all pn : PreNam with	
	arity.pn = (cn-1,...,cn-n)	
→ prv(Term.cn-1,...,Term.cn-n)	for all pv : PreVar with	
	arity.pv = (cn-1,...,cn-n)	
and(Formula, Formula)		
or(Formula, Formula)		
implies(Formula, Formula)		
not(Formula)		
→ (∀i IndVar) Formula		
→ (∃i IndVar) Formula		
→ (∀f FunVar) Formula		
→ (∃f FunVar) Formula		
→ (∀p PreVar) Formula		
→ (∃p PreVar) Formula		

AlgSyn-D is implicit in this grammar

Building Language-D for Language-V (7)

The common signature of AlgSyn-D and AlgDen-D

cn : Cn-D =

{IndVar.cn cn : Cn-V}		all carriers of individual variables
Cn-V – {boo}		all former names except boo now replaced by formula
{formula}		

fn : Fn-D =

{civ-cn-inv cn : Cn-V, inv : IndVar.cn}		all names of individual-variable constructors
{mk-term-cn cn : Cn-V}		the names of mk-term of all sorts cn
Fn-V		all former names (including boo sort)
FunVar		all functional variables
PreVar		all predicational variables
{mk-formula}		the name of function mk-formula
{and, or, implies, not, $\forall i$, $\exists i$, $\forall f$, $\exists f$, $\forall p$, $\exists p$ }		

Building Language-D for Language-V (8)

From AlgSyn-D to AlgDen-D

Valuations

$\text{uni} : \text{Universe} = \text{U}\{\text{car.cn} \mid \text{cn} : \text{Cn-V}\}$
 $\text{vlu} : \text{IndValuation} \subseteq \text{IndVar} \mapsto \text{Universe}$
 $\text{vlu} : \text{FunValuation} \subseteq \text{FunVar} \mapsto \{\text{fun} \mid \text{fun} : \text{Universe}^{c^*} \mapsto \text{Universe}\}$
 $\text{vlu} : \text{PreValuation} \subseteq \text{PreVar} \mapsto \{\text{pre} \mid \text{pre} : \text{Universe}^{c^*} \mapsto \text{Bool}\}$
 $\text{vlu} : \text{Valuation} \subseteq \text{IndValuation} \mid \text{FunValuation} \mid \text{PreValuation}$

Well-formed valuations

if $\text{inv} : \text{IndVar.cn}$
then $\text{vlu.inv} : \text{carDen-V.cn}$

if $\text{fuv} : \text{FunVar}$ with $\text{arity.fuv} = (\text{cn-1}, \dots, \text{cn-n})$ and $\text{sort.fuv} = \text{cn}$
then $\text{vlu.fuv} : \text{carDen-V.cn-1} \times \dots \times \text{carDen-V.cn-n} \mapsto \text{carDen-V.cn}$

if $\text{prv} : \text{PreVar}$ with $\text{arity.pv} = (\text{cn-1}, \dots, \text{cn-n})$
then $\text{vlu.prv} : \text{carDen-V.cn-1} \times \dots \times \text{carDen-V.cn-n} \mapsto \text{carDen-V.boo}$

Domains of denotations

$\text{carDen-D.IndVar.cn} = \text{IndVar.cn}$ for all $\text{cn} : \text{Cn-V}$,
 $\text{carDen-D.cn} = \text{Valuation} \mapsto \text{carDen-V.cn}$ for all $\text{cn} : \text{Cn-V}$,
 $\text{carDen-D.formula} = \text{Valuation} \mapsto \text{carDen-V.boo}$

Building Language-D for Language-V (9)

Defining the interpretation funDen-D of functional symbols (1)

(1) Variable-creating functions – for every **civ-cn-inv**

$\text{funDen-D.civ-cn-inv} : \mapsto \text{IndVar.cn}$ i.e.

$\text{funDen-D.civ-cn-inv.}() = \text{civ-cn-inv.}()$

(2) Term-making functions **mk-term-cn**:

$\text{funDen-D.mk-term-cn} : \text{IndVar.cn} \mapsto \text{carDen-D.cn}$ i.e.

$\text{funDen-D.mk-term-cn} : \text{IndVar.cn} \mapsto \text{Valuation} \mapsto \text{carDen-V.cn}$ for all **cn** : Cn-V

$\text{funDen-D.mk-term-cn.inv.vlu} = \text{vlu.inv}$

(3) Functional name **fn** : Fn-V with $\text{arity.fn} = (\text{cn-1}, \dots, \text{cn-n})$

$\text{sort.fn} = \text{cn}$:

$\text{funDen-D.fn} : \text{carDen-D.cn-1} \times \dots \times \text{carDen-D.cn-n} \mapsto \text{carDen-D.cn}$

$\text{funDen-D.fn}(\text{den-1}, \dots, \text{den-n}).\text{vlu} = \text{funDen-V.fn}(\text{den-1.vlu}, \dots, \text{den-n.vlu})$

(4) Functional variable **fuv** : FunVar.cn with $\text{arity.fuv} = (\text{cn-1}, \dots, \text{cn-n})$

$\text{sort.fuv} = \text{cn}$:

$\text{funDen-D.fuv} : \text{carDen-D.cn-1} \times \dots \times \text{carDen-D.cn-n} \mapsto \text{carDen-D.cn}$

$\text{funDen-D.fuv}(\text{den-1}, \dots, \text{den-n}).\text{vlu} = \text{vlu.fuv}(\text{den-1.vlu}, \dots, \text{den-n.vlu})$

Building Language-D for Language-V (10)

Defining the interpretation funDen-D of functional symbols (2)

(5) Formula-making function `mk-formula`

`funDen-D.mk-formula` : `IndVar boo` $\mapsto$ `carDen-D.boo` i.e.

`funDen-D.mk-formula` : `IndVar boo` $\mapsto$ `Valuation` $\mapsto$ `carDen-V.boo`

`funDen-D.mk-formula.inv.vlu` = `vlu.inv`

(6), (7) The cases of the **names of predicates** and of **predicational variables** are analogous to (3) and (4).

(8) Conjunction

`funDen-D.and` : `CarDen-D.formula` x `CarDen-D.formula` $\mapsto$ `CarDen-D.formula`

`funDen-D.and.(den-1, den-2).vlu` = `funDen-V.and.(den-1.vlu, den-2.vlu)`

interpretation from
Language-V

(9) General quantifier

`funDen-D.∀i` : `IndVar` x `CarDen-D.formula` $\mapsto$ `CarDen-D.formula`

`funDen-D.∀i.(inv, den).vlu` =

for any `uni` : `Universe`, `den.(vlu[inv/uni])` = `tt` $\rightarrow$ `tt`

true $\rightarrow$ **ff**

Building Language-D for Peano Arithmetics (1)

A **standard model** of a 0th-order Peano Arithmetic (a **Language-V** level)

Carriers

nat : Natural = {0, 1, ...}
boo : Bool = {tt, ff}

Cn = {nat, boo}
Fn = {**zer**, **suc**, **num**, **equ**}

constants are
printed in green

Functions

zer :	$\mapsto$ Decimal	arity. zer = (),	sort. zer = nat
suc : Decimal	$\mapsto$ Decimal	arity. suc = (nat),	sort. suc =
nat			
num : Decimal	$\mapsto$ Bool	arity. num = (nat),	sort. num = boo
equ : Decimal x Decimal	$\mapsto$ Bool	arity. equ = (nat, nat),	sort. equ = boo

Grammar

ter-V : Term-V = ground terms, e.g.: **zer()**, **suc(zer())**
zer() | **suc**(Term-V)

for-V : Form-V = ground formulas, e.g.: **num(zer())**, **equ(zer(), suc(zer()))**
num(Term-V) | **equ**(Term-V, Term-V)

carDen.nat = Natural	term denotations
carDen.boo = Bool	formula denotations

Building Language-D for Peano Arithmetics (2)

A 2nd-order Peano Arithmetic - syntax (a **Lingua-D** level)

IndVar.nat	= {x, y, z}	individual decimal variables;	sort.x	= nat
IndVar.boo	= {a, b, c}	individual boolean variables;	sort.a	= boo
PreVar	= {P}	one predicational variable;	sort.P	= boo arity.P = (nat)

Grammar

inv-D : IndVar.nat =
 x | y | z

inv-D : IndVar.boo =
 a | b | c

ter-D : Term-D =
 mk-term(IndVar.nat) | zer() | suc(Term-D)

for-D : Form-D =
 mk-formula(IndVar.boo) | num(Term-D) | P(Term-D) |
 equ(Term-D, Term-D) | and(Formula-D , Formula-D) | ...

no syntactic category
of 2nd-order variables!

variables are
printed in black

a formula with
2nd-order variable

Building Language-D for Peano Arithmetics (3)

A 2nd-order Peano Arithmetic - denotations (a **Lingua-D** level)

$\text{vlu} : \text{Valuation} =$
 $\begin{array}{ll} (\{x, y, z\} & \mapsto \text{Natural}) \\ (\{a, b, c\} & \mapsto \text{Bool}) \\ \{P\} & \mapsto (\text{Natural} \mapsto \text{Bool}) \end{array}$

The domains of denotations:

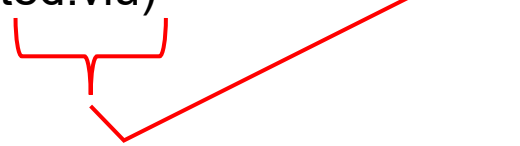
$\text{carDen-D.IndVar.nat} = \text{IndVar.nat}$ the denotations of variables are variables
 $\text{carDen-D.IndVar.boo} = \text{IndVar.boo}$
 $\text{carDen-D.nat} = \text{Valuation} \mapsto \text{Natural}$ the denotations of terms
 $\text{carDen-D.boo} = \text{Valuation} \mapsto \text{Bool}$ the denotations of formulas

An example of function's interpretation

$\text{funDen-D.suc} : \text{TerDen} \mapsto \text{TerDen}$
 $\text{funDen-D.suc} : \text{TerDen} \mapsto \text{Valuation} \mapsto \text{Natural}$
 $\text{funDen-D.suc.ted.vlu} = \text{funDen-V.suc}(\text{ted.vlu})$

i.e.

a number



Building a language
of a formalized theory
of the denotations of Lingua-V

Formalizing Lingua-V (1)

syntax – new categories

To the grammar of **Lingua**, we add the following categories:

con	: Con-V	— conditions
asr	: Asr-V	— assertions
sin	: SpeIns-V	— specified instructions
sde	: SpeDec-V	— specified declarations
sct	: SpeClaTra-V	— specified class transformations
spp	: SpeProPre-V	— specified program preambles
spr	: SpePro-V	— specified programs
mco	: MetCon-V	— metaconditions

Formalizing Lingua-V (2)

syntax – conditions

The syntax of conditions is similar to that of value expressions with boolean values, with two exceptions:

- new predicates not available for value expressions,
- Kleene's logical connectives instead of McCarthy's.

con : Con-V =

duplicates of atomic boolean expressions of **Lingua**

con-equal-int(ValExp , ValExp) | equal integers

...

conditions with predicates that are not available for value expressions

con-is-typ(Identifier, TypExp) | identifier declared as a type constant

con-proc-opened(Identifier, Identifier) | opened procedure

...

algorithmic conditions

con-left-algorithmic(SpePro-V , Con-V) | in concrete syn. SpePro-V@Con-V

con-right-algorithmic(Con-V , SpePro) | in concrete syn. Con-V@SpePro-V

...

compound conditions with **Kleene's** operators

con-or-k(Con-V, Con-V)

Formalizing Lingua-V (3)

syntax – metaconditions (1)

mco : MetCon-V =

relational metaconditions

mco-stronger(Con-V , Con-V)		in concrete syntax $\Rightarrow$
mco-weak-equivalent(Con-V , Con-V)		in concrete syntax $\Leftrightarrow$
mco-less-defined(Con-V , Con-V)		in concrete syntax $\sqsubseteq$
mco-strong-equivalent(Con-V , Con-V)		in concrete syntax $\equiv$

behavioral metaconditions

mco-insures-LR(Con-V , Ins)	
mco-resilient(Con-V , SpePro)	

...

temporal metaconditions

mco-primary(Con-V , MetPro-V)		MetPro-V — metaprograms
mco-induced(Con-V , MetPro-V)		

...

language related metaconditions

mco-immunizing(Con-V)	
mco-immanent(Con-V)	

...

Formalizing Lingua-V (4)

syntax – metaconditions (2)

mco : MetCon-V = (cont.)

metaprograms

mco-metaprogram(Con-V, SpePro-V, Con-V) |

compound metaconditions with classical operators

mco-and(MetCon-V , MetCon-V) |

mco-or(MetCon-V , MetCon-V) |

mco-implies(MetCon-V , MetCon-V) |

mco-not(MetCon-V)

Formalizing Lingua-V (5)

denotations

New carriers

cod	: ConDen-V	= State $\rightarrow$ BoolE
asd	: AsrDen-V	= State $\rightarrow$ BoolE
sid	: SpeInsDen-V	= State $\rightarrow$ State
sct	: SpeClaTraDen-V	= State $\rightarrow$ State
spd	: SpeProPreDen-V	= State $\rightarrow$ State
spd	: SpeProDen-V	= State $\rightarrow$ State
mcd	: MetConDen-V	= {tt, ff}

Signatures of constructors (examples)

cod-equal-int	: ValExpDen-V x ValExpDen-V	$\mapsto$ ConDen-V
cod-less-int	: ValExpDen-V x ValExpDen-V	$\mapsto$ ConDen-V
...		
cod-is-typ	: Identifier x TypExpDen-V	$\mapsto$ ConDen-V
cod-var-is-typ	: Identifier x TypExpDen-V	$\mapsto$ ConDen-V
cod-proc-opened	: Identifier x Identifier	$\mapsto$ ConDen-V
...		
con-left-algorithmic	: SpeProDen-V x ConDen-V	$\mapsto$ ConDen-V
con-right-algorithmic	: ConDen-V x SpeProDen-V	$\mapsto$ ConDen-V

Lifting Lingua-V to Lingua-D (1)

syntax - variables

Individual variables – for all **cn** : Cn-V

inv : IdeVar-D	= <u>ide</u>	<u>ide-1</u>	...	variables corresponding to identifies,
inv : ValExpVar-D	= <u>vex</u>	<u>vex-1</u>	...	variables corresponding to val. expressions,
inv : RefExpVar-D	= <u>rex</u>	<u>rex-1</u>	...	variables corresponding to ref.-expressions,
inv : SpeInsVar-D	= <u>sin</u>	<u>sin-1</u>	...	variables corresponding to specinstructions,
inv : ConVar-D	= <u>con</u>	<u>con-1</u>	...	variables corresponding to conditions,
...				
inv : MetConVal-D	= <u>mec</u>	<u>mec-1</u>	...	variables corresponding to metaconditions.

Note the difference:

vex – a metavariable running over domain ValExp-D

vex – an individual variable of sort „value expression”; an element of ValExpVar-D

Second-order variables (vacate – so far)

We shall need second-order axioms (at least) for proving termination properties of programs.

Lifting Lingua-V to Lingua-D (2)

syntax – terms (1)

value expressions (to the grammar of Lingua-V we add the first clause below)

vex : ValExp-D =

vex-make-vex(ValExpVar-D)

vex-bo(BooleanSyn-D)

vex-in(IntegerSyn-D)

vex-re(RealSyn-D)

vex-te(TextSyn-D)

vex-variable(Ide-D)

vex-attribute(ValExp-D , Ide-D)

vex-call-fun-pro(Ide-D, Ide-D, ActPar-D)

vex-add-int(ValExp-D , ValExp-D)

vex-less-int(ValExp-D , ValExp-D)

vex-or-m(ValExp-D , ValExp-D)

vex-create-li(ValExp-D)

vex-get-from-rc(ValExp-D , Ide-D)

...

single-variable term

single-identifier value-expression

McCarthy's alternative

Lifting Lingua-V to Lingua-D (3)

syntax - terms (2)

specinstructions (we add the first clause)

sin : SpeIns-D =

sin-make-sin(SpeInsVar-D)		single-variable term
sin-make-asr(Con-D)		assertions
sin-skip-ins()		
sin-assign(RefExp-D , ValExp-D)		
sin-call-imp-pro(Ide-D , Ide-D , ActPar-D , ActPar-D)		
sin-call-obj-con(Ide-D , Ide-D , ActPar-D)		
sin-if(ValExp-D , SpeIns-D , SpeIns-D)		
sin-if-error(ValExp-D , SpeIns-D)		
sin-while(ValExp-D , SpeIns-D)		
sin-compose-ins(Ins-D , Ins-D)		

identifiers

ide : Ide-D =

IdeVar-D |
Identifier

Lifting Lingua-V to Lingua-D (4)

syntax – terms (3)

conditions

con : Con-D =

con-make-con(ConVar-D)	single-variable term
con-or-k(Con-D , Con-D)	Kleene's alternative
con-less-int(ValExp-D , ValExp-D)	
con-is-value(ValExp-D)	
con-is-free(Ide-D)	
con-left-algorithmic(SpeIns-D , Con-D)	
con-right-algorithmic(Con-D , SpePro-D)	

...

examples of ground terms (in abstract syntax)

sin-assign(x, vex-divide-re(1, z))

vex-less(y, 0)

sin-while(vex-less-int(x, 0), sin-assign(x, vex-add-int(a, 1)))

sin-skip-ins

examples of free terms

sin-assign(rex, vex-divide-re(vex-1, vex-2))

vex-less(vex, 0)

sin-while(vex-less-int(vex-1, vex-2), sin-assign(rex, vex-add-int(vex-3, 1)))

Lifting Lingua-V to Lingua-D (5)

syntax – formulas (metaconditions)

mec : MetCon-D =

mec-make-mec(MetConVar-D)	single-variable formula
mec-stronger(Con-D , Con-D)	in concrete syntax $\Rightarrow$
mec-weakly-equivalent(Con-D , Con-D)	in concrete syntax $\Leftrightarrow$
mec-less-defined(Con-D , Con-D)	in concrete syntax $\sqsubseteq$
mec-strongly-equivalent(Con-D , Con-D)	in concrete syntax $\equiv$
mec-insures LR(Con-D , SpeIns-D)	
mec-hereditary(Con-D , MetPro-D)	
mec-immunizing(Con-D)	
mec-metaprogram(Con-D , SpePro , Con-D)	
...	
mec-and(MetCon-D , MetCon-D)	classical connectives
mec-or(MetCon-D , MetCon-D)	
mec-implies(MetCon-D , MetCon-D)	
mec-not(MetCon-D	

Lifting Lingua-V to Lingua-D (6)

syntax – examples of formulas (in colloquial syntax)

ground formulas in **Lingua-D** i.e., metaformulas in **Lingua-V**:

$$\sqrt[2]{x} > 2 \Leftrightarrow x > 4$$

```
pre nni(x, k) and-k n+1 ≤ M:
  x := 0;
  while x+1 ≤ n do x := x+1 od
post x = n
```

free formulas in **Lingua-D**:

```
pre sin @ con
  sin
post con
```

```
pre prc-1: spr-1 post poc-1
pre prc-2: spr-2 post poc-2
poc-1 ⇒ prc-2
```

```
pre prc-1: spr-1; spr-2 post poc-2
pre prc-1: spr-1; asr poc-1 rsa; spr-2 post poc-2
pre prc-1: spr-1; asr prc-2 rsa; spr-2 post poc-2
```

(pre prc-1: spr-1 post poc-1) and pre ... post and pre ... post) **implies**
(pre ... post and pre ... post and pre ... post)

Lifting Lingua-V to Lingua-D (7)

denotations – valuations

$\text{uni} : \text{Universe} = \text{Identifier} \mid \text{TypExpDen-V} \mid \text{RefExpDen-V} \mid \text{ValExpDen-V} \mid \dots$
 $\text{vlu} : \text{IndValuation} \subseteq \text{IndVar} \mapsto \text{Universe}$
 $\text{vlu} : \text{FunValuation} \subseteq \text{FunVar} \mapsto \{\text{fun} \mid \text{fun} : \text{Universe}^{c^*} \mapsto \text{Universe}\}$
 $\text{vlu} : \text{PreValuation} \subseteq \text{PreVar} \mapsto \{\text{pre} \mid \text{pre} : \text{Universe}^{c^*} \mapsto \text{Bool}\}$
 $\text{vlu} : \text{Valuation} \subseteq \text{IndValuation} \mid \text{FunValuation} \mid \text{PreValuation}$

Every valuation vlu is sort-wise well-formed, e.g.:

if $\text{vex} : \text{ValExpVar-D}$ i.e., vex stands for an individual variable of sort
then $\text{vlu.vex} : \text{ValExpDen-V}$

e.g.,

$\text{vlu.vex-1} : \text{ValExpDen-V}$ here vex-1 is a concrete individual variable

Lifting Lingua-V to Lingua-D (8)

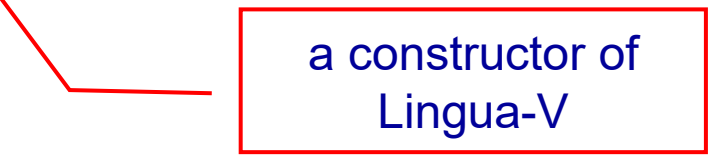
denotations – examples of carriers

ved : ValExpDen-D = Valuation $\mapsto$ ValExpDen-V
red : RefExpDen-D = Valuation $\mapsto$ RefExpDen-V
ind : InsDen-D = Valuation $\mapsto$ InsDen-V
spd : SpeProDen-D = Valuation $\mapsto$ SpeProDen-V
ide : IdeDen-D = Ide-D
cod : ConDen-D = Valuation $\mapsto$ ConDen-V
...
mcd : MetConDen-D = Valuation $\mapsto$ MetConDen-V

Lifting Lingua-V to Lingua-D (9)

denotations – examples of constructors

$\text{ind-assign-ft} : \text{RefExpDen-D} \times \text{ValExpDen-D} \mapsto \text{InsDen-D}$ i.e.
 $\text{ind-assign-ft} : \text{RefExpDen-D} \times \text{ValExpDen-D} \mapsto \text{Valuation} \mapsto \text{InsDen-V}$
 $\text{ind-assign-ft.}(\text{red}, \text{ved}).\text{vlu} = \text{ind-assign-v.}(\text{red.vlu}, \text{ved.vlu})$



a constructor of
Lingua-V

$\text{mcd-metaprogram-ft} : \text{ConDen-D} \times \text{SpeProDen-D} \times \text{ConDen-D}$
 $\mapsto \text{MetConDen-D}$ i.e.
 $\text{mcd-metaprogram-ft} : \text{ConDen-D} \times \text{SpeProDen-D} \times \text{ConDen-D}$
 $\mapsto \text{Valuation} \mapsto \{\text{tt}, \text{ff}\}$
 $\text{mcd-metaprogram-ft.}(\text{cod-1}, \text{spd}, \text{cod-2}).\text{val} =$
 $\text{mcd-stronger.}(\text{cod-1.val}, \text{con-left-algorithmic.}(\text{spd.val}, \text{con-2.val}))$

The same definition written in the colloquial metanotation:

$\text{mcd-metaprogram-ft.}(\text{cod-1}, \text{spd}, \text{cod-2}).\text{val} = \text{cod-1.val} \Rightarrow (\text{spd.val})@(\text{con-2.val})$

Note: here we are using not-underlined metavariables.

Building a formalized theory
of the denotations of Lingua-V

Our ultimate goal

Given a denotational model of a language **Lingua-V** of validating programming:

$\text{sem} : \text{AlgSyn-V} \mapsto \text{AlgDen-V}$

build a formalized **D-theory**:

- whose **Lingua-D** includes **Lingua-V**
- AlgDen-V is „included” in a model of D-theory

Two theories to be used:

M-theory – formal but not formalized, based on **MetaSoft**

D-theory – formalized, based on **Lingua-D**

The structure of a formalized theory **D-theory** of the denotations of **Lingua-V**

1. Language: Lingua-D

2. Axioms:

- a. axioms on abstract mathematical entities: numbers, sets, functions, etc.
- b. axioms on **Lingua-V** values: integer values, objects, etc.
- c. axioms on **Lingua-V** denotations: of expressions, instructions, metaconditions, etc.

3. Inference rules:

- a. universal rules: substitution, detachment, generalization, etc.; **significant**
- b. standard rules – expressible as axioms; **useful**
- c. non-standard rules – not expressible as axioms; **useful + significant (?)**

we shall concentrate on group 2.c

1st-order axioms independent of **Lingua-V**

(examples)

Dependencies between metapredicates

$(\underline{\text{con1}} \equiv \underline{\text{con2}}) \text{ iff } ((\underline{\text{con1}} \sqsubseteq \underline{\text{con2}}) \text{ and } (\underline{\text{con2}} \sqsubseteq \underline{\text{con1}}))$
 $(\underline{\text{con1}} \Leftrightarrow \underline{\text{con2}}) \text{ iff } ((\underline{\text{con1}} \Rightarrow \underline{\text{con2}}) \text{ and } (\underline{\text{con2}} \Rightarrow \underline{\text{con1}}))$
 $(\underline{\text{con1}} \equiv \underline{\text{con2}}) \text{ implies } (\underline{\text{con1}} \Leftrightarrow \underline{\text{con2}})$

Relations $\equiv$ and $\Leftrightarrow$ are equivalences in the set of conditions

$\underline{\text{con}} \equiv \underline{\text{con}}$ reflexivity
 $(\underline{\text{con1}} \equiv \underline{\text{con2}}) \text{ implies } (\underline{\text{con2}} \equiv \underline{\text{con1}})$ symmetry

De Morgan's laws

$\text{not } (\underline{\text{con1}} \text{ and-k } \underline{\text{con2}}) \equiv (\text{not}(\underline{\text{con2}}) \text{ or-k not}(\underline{\text{con1}}))$
 $\text{not } (\underline{\text{con1}} \text{ and-k } \underline{\text{con2}}) \Leftrightarrow (\text{not}(\underline{\text{con2}}) \text{ or-k not}(\underline{\text{con1}}))$

...

The nearly-true condition **NT**

$\text{error-transparent}(\underline{\text{con}}) \text{ implies } (\underline{\text{con}} \Rightarrow \text{NT})$

A comparison of three implications

$(\text{error-sensitive}(\underline{\text{con1}}) \text{ and } (\underline{\text{con1}} \text{ implies-k } \underline{\text{con2}} \equiv \text{NT})) \text{ implies } (\underline{\text{con1}} \Rightarrow \underline{\text{con2}})$

1st-order axioms Lingua-V dependent

examples of program-construction rules (1)

Rule for variable declaration

```
pre (ide is free) and-k (tex is type)
  let ide be tex tel
post var ide is tex
```

Rule for an abstract attribute declaration

```
pre (ide-1 is free) and-k (ide-2 is class) and-k (tex is type) :
  let ide-1 be tex with yex as pst tel in ide-2
post att ide-1 is tex with yex in ide-2 as pst
```

Rule for a type constant declaration

```
pre (ide-1 is free) and-k (ide-2 is class) and-k (tex is type) :
  set ide-1 be tex tes in ide-2
post ide-1 is tex
```

These rules are used in metaprogram constructions by the application of the inference rule of **substitution**.

1st-order axioms Lingua-V dependent examples of program-construction rules (2)

Rules about temporal metaconditions

not(ide **is free**) **hereditary in** mpr

(ide **is free**) **co hereditary in** mpr

(ide **is** tex) **hereditary in** mpr

Rule for conditional branching

	pre (<u>prc</u> and-k <u>vex</u>)	:	<u>sin1</u>	post <u>poc</u>
	pre (<u>prc</u> and-k (not-k <u>vex</u>))	:	<u>sin2</u>	post <u>poc</u>
	<u>prc</u> $\Rightarrow$ (<u>vex</u> or-k (not-k <u>vex</u>))			
↓				
	pre <u>prc</u> : if <u>vex</u> then <u>sin1</u> else <u>sin2</u> fi post <u>poc</u>			

Inference rules (1)

Program-building rules versus inference rules

$$\frac{\text{pre } \text{prc} : \text{spr } \text{post } \text{poc} \quad \text{prc1} \Rightarrow \text{prc}}{\text{pre } \text{prc1} : \text{spr } \text{post } \text{poc}}$$

A program-building rule
in **M-theory**

$((\text{pre } \text{prc} : \text{spr } \text{post } \text{poc}) \text{ and } (\text{prc1} \Rightarrow \text{prc})) \text{ implies } (\text{pre } \text{prc1} : \text{spr } \text{post } \text{poc})$

(1) $((\text{pre } \underline{\text{prc}} : \underline{\text{spr}} \text{ post } \underline{\text{poc}}) \text{ and } (\underline{\text{prc1}} \Rightarrow \underline{\text{prc}})) \text{ implies } (\text{pre } \underline{\text{prc1}} : \underline{\text{spr}} \text{ post } \underline{\text{poc}})$

(2) $\underline{\text{mec1}} \text{ implies } (\underline{\text{mec2}} \text{ implies } (\underline{\text{mec1}} \text{ and } \underline{\text{mec2}}))$ — a tautology

assume for concrete prc, spr,...

(3) $\text{pre } \text{prc} : \text{spr } \text{post } \text{poc}$

(4) $\text{prc1} \Rightarrow \text{prc}$

Axioms
in **D-theory**

By substitution of (3) and (4) to (2) and by detachment we can deduce

$\vdash (\text{pre } \text{prc} : \text{spr } \text{post } \text{poc}) \text{ and } \vdash (\text{prc1} \Rightarrow \text{prc}) \text{ implies } \vdash (\text{pre } \text{prc1} : \text{spr } \text{post } \text{poc})$

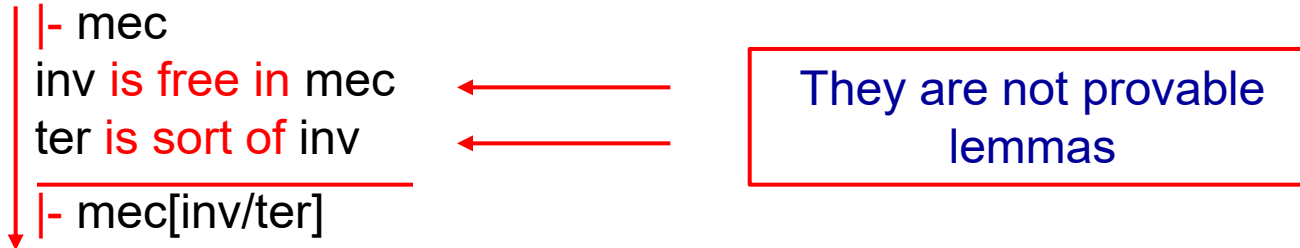
$$\frac{\vdash \text{pre } \text{prc} : \text{spr } \text{post } \text{poc} \quad \vdash \text{prc1} \Rightarrow \text{prc}}{\vdash \text{pre } \text{prc1} : \text{spr } \text{post } \text{poc}}$$

An inference rule
in **D-theory**

A formula
in **M-theory**

Inference rules (2)

Universal inference rules: the substitution rule



Examples of substitutions:

$\text{pre } \underline{\text{sin}} @ \underline{\text{con}} : \underline{\text{sin}} \text{ post } \underline{\text{con}}$

$\text{pre } \underline{\text{ide}} := \underline{\text{vex}} @ \underline{\text{con}} : \underline{\text{ide}} := \underline{\text{vex}} \text{ post } \underline{\text{con}}$

$\text{pre } x := x+1 @ x > 0 : x := x+1 \text{ post } x > 0$

$\underline{\text{ide}} := \underline{\text{vex}} \rightarrow \underline{\text{sin}}$

$x \rightarrow \underline{\text{ide}}$
 $1 \rightarrow \underline{\text{vex}}$

Here we can't replace

x by z

(unless by generating a new program)

How axioms induce standard inference rules (1)

Metatheorem 1

If mec1 and mec2 are metaconditions in **Lingua-D** such that

$\vdash \text{mec1}$ **implies** mec2

in other words, if

$$\begin{array}{c} \vdash \text{mec1} \\ \hline \vdash \text{mec2} \end{array}$$

is in the repository of lemmas, then then the following inference rule is sound:

$$\begin{array}{c} \vdash \text{mec1} \\ \hline \vdash \text{mec2} \end{array}$$

i.e., may be included in the repository of rules.

Note: we use here not-underlined metavariables.

How axioms induce standard inference rules (2)

Metatheorem 2

If

mec-1 **and**
...
mec-n
↓
mec

is in repository, then then the
following inference rule is sound:

| - mec-1
...
- mec-2
↓ | - mec

Example

Since

| **pre** prc : spr **post** poc **and**
prc-1 $\Rightarrow$ prc
↓ | **pre** prc : spr **post** poc

is in repository, the
following inference rule is sound:

| - **pre** prc : spr **post** poc
- prc-1 $\Rightarrow$ prc
↓ | - **pre** prc1 : spr **post** poc

Non-standard inference rules (1)

general observations

The creation of **standard** inference rules:

program-construction rule $\rightarrow$ metacondition $\rightarrow$ inference rule

The creation of **non-standard** inference rules:

program-construction rule $\rightarrow$ inference rule

Non-standard inference rules (2)

assignment-instruction rules

A general standard rule

```
pre sin @ con :  
    sin  
post con
```

An assignment standard rule

```
pre ide := vex @ con :  
    ide := vex  
post con
```

An assignment non-standard construction rule (1):

type-compatible(ide, vex) **and-k** con[ide/vex] $\Rightarrow$ (ide := vex @ con)

An assignment non-standard construction rule (2):

```
pre type-compatible(ide, vex) and-k con[ide/vex] :  
    ide := vex  
post con
```

An assignment non-standard inference rule:

| - **true**

| - **pre type-compatible**(ide, vex) **and-k** con[ide/vex] :
 ide := vex

↓ **post** con

examples

The removal of an assertion:

```

|- pre prc : head ; asr con rsa ; tail post poc
|- error-sensitive(poc)
-----
|- pre prc : head ; tail post poc

```

The replacement of a condition in an assertion by a weakly equivalent one

```

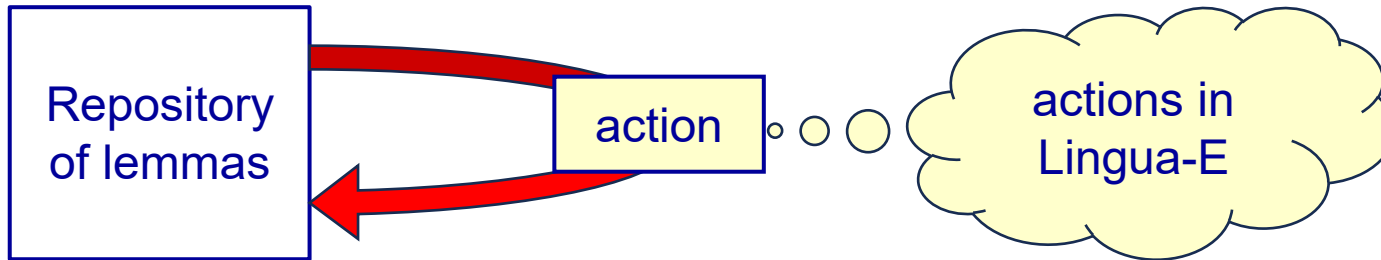
|- pre prc : head ; asr con1 rsa ; tail post poc
|- con1 ⇔ con2
|- error-sensitive(poc)
-----
|- pre prc : head ; asr con2 rsa ; tail post poc

```

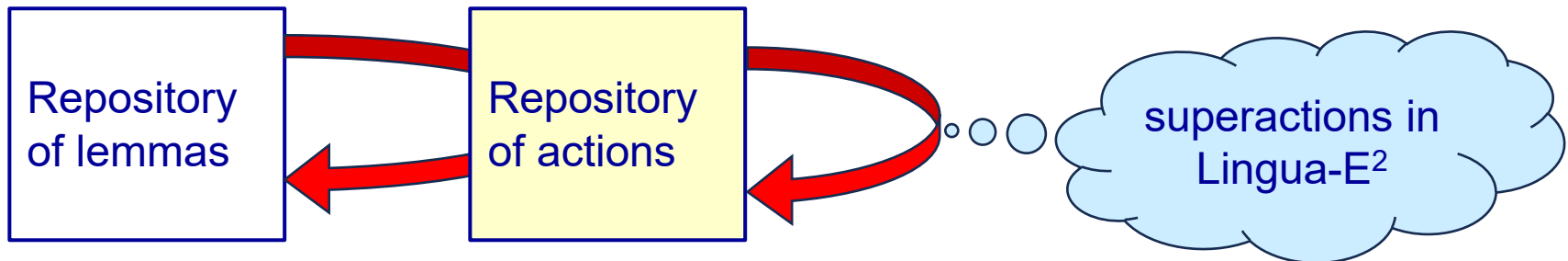
Building a denotational model of an ecosystem for programmers

Primary and secondary ecosystems

Primary ecosystems



Secondary ecosystems



Denotational models of ecosystems: **Lingua-E**

An ecosystem as a language with denotational semantics

Introductory domains

car : Character = {a, b, c, ..., A, B, C, ..., 0, 1, ..., 9, (,), ...}
nam : Name = Character^{c+} the names of metaconditions
rep : Repository = Name $\Rightarrow$ (ValMetCon-D | Con-V)

The domains of the algebra of denotations of **Lingua-E**:

tex : Text = Character^{c+}
nam : Name = Text
svd : SubVecDen = IndVal-D $\Rightarrow$ Text the denotations of **substitution vectors**
acd : ActDen = Repository $\mapsto$ Repository | Error the denotations of **actions**
inv : IndVar-D = IdeVar-D | ValExpVar-D | RefExpVar-D... individual var.
ide : IdeVar-D = ide | {ide-tex | tex : Text} ,ide' – variables with indices
vex : ValExpVar-D = vex | {vex-tex | tex : Text}
rex : RefExpVar-D = rex | {rex-tex | tex : Text}
sin : SpelnsVar-D = sin | {sin-tex | tex : Text}
con : ConVar-D = con | prc | poc |
| {con-tex | tex : Text} |
| {prc-tex | tex : Text} |
| {poc-tex | tex : Text}

valid metaconditions
and conditions

So far, we do not introduce
second-order variables.

Denotational models of ecosystems

Constructors of substitution denotations

Auxiliary functions:

$\text{free} : \text{IndVar-D} \times \text{MetCon-D} \mapsto \{\text{tt}, \text{ff}\}$ variable is free in metacondition
 $\text{matching} : \text{IndVar-D} \times \text{Text} \mapsto \{\text{'OK'}\} \mid \text{Error}$ the sort of a variable matches the sort of text
(an intelligent **Lingua-D**-oriented editor)

Constructors of the denotations of substitution vectors:

$\text{create-sub} : \text{IndVar-D} \times \text{Text} \mapsto \text{SubVecDen}$

$\text{create-sub}(\text{inv}, \text{tex}) =$

not **matching**(inv, tex) $\rightarrow$ 'matching not satisfied'

true $\rightarrow$ [inv/tex]

$\text{expand-sub} : \text{SubVecDen} \times \text{IndVar-D} \times \text{Text} \mapsto \text{SubVecDen}$

$\text{expand-sub}(\text{sub}, \text{inv}, \text{tex}) =$

$\text{sub.inv} = !$ $\rightarrow$ 'variable already assigned'

not **matching**(inv, tex) $\rightarrow$ 'matching not satisfied'

true $\rightarrow$ sub[inv/ter]

Actions

Their taxonomy

- Universal actions – derived from universal inference-rules.
- Standard actions – derived from axioms (program-construction rules).
- Non-standard actions – added as new inference-rules (non-derivable from axioms).
- Proving action – activating theorem-prover

Basic actions

Actions

Inference-rule actions – substitution

Auxiliary functions:

swap : IndVar-D x Text $\mapsto$ MetCon-D $\mapsto$ MetCon-D | Error single swap
replace : SubVecDen $\mapsto$ MetCon-D $\mapsto$ MetCon-D | Error many swaps

substitute : Name x SubVecDen x Name $\mapsto$ Action i.e.
substitute : Name x SubVecDen x Name $\mapsto$ Repository $\mapsto$ Repository | Error
sub-gro.(nam-s, svd, nam-t).rep = -s – source, -t – target

rep.nam-s = ? $\rightarrow$ 'no source metacondition'
rep.nam-t = ! $\rightarrow$ 'target name already assigned'

let

mec-s = rep.nam-s

mec-t = replace.svd.mec-s

mec-t : Error $\rightarrow$ mec-t

true $\rightarrow$ rep[nam-t/mec-t]

Rule of substitution

$\vdash$ mec
inv is free in mec
ter is of sort of inv
 $\vdash$ mec[inv/ter]

}

Due to the rule of substitution,
constructor substitute is sound.

they are not lemmas!

Actions

Inference-rule actions – detachment

Rule of detachment

$\frac{\begin{array}{l} |- \text{mec1} \\ |- (\text{mec1} \text{ implies } \text{mec2}) \end{array}}{|- \text{mec2}}$

$\text{detach} : \text{Name} \times \text{Name} \times \text{Name} \mapsto \text{ActDen}$

$\text{detach} : \text{Name} \times \text{Name} \times \text{Name} \mapsto \text{Repository} \mapsto \text{Repository} \mid \text{Error}$

Due to the rule of detachment,
constructor `detach` is sound.

Standard actions

Strengthening preconditions

$\vdash$ **pre** prc : spr **post** poc
 $\vdash$ prc1 $\Rightarrow$ prc

 $\vdash$ **pre** prc1 : spr **post** poc

strengthen-pre : Name x Name x Name $\mapsto$ Repository $\mapsto$ Repository | Error

pre prc : spr **post** poc

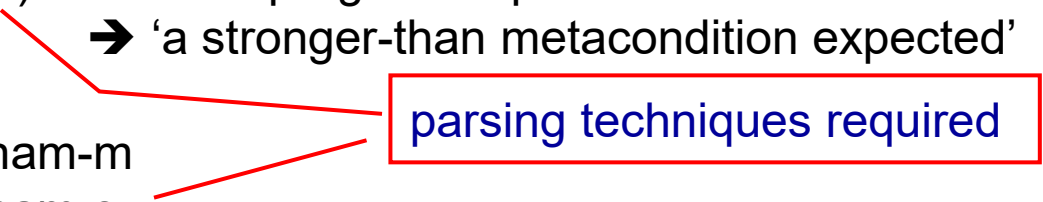
prc1 $\Rightarrow$ prc

pre prc1 : spr **post** poc

Actions

Standard actions – strengthening precondition

```
strengthen-pre : Name x Name x Name  $\mapsto$  Action
strengthen-pre : Name x Name x Name  $\mapsto$  Repository  $\mapsto$  Repository | Error
strengthen-pre.(nam-m, nam-s, nam-t).rep = -m – metapr., -s – stronger, -t – target
  rep.nam-m = ?  $\rightarrow$  'no prerequisite metaprogram'
  rep.nam-s = ?  $\rightarrow$  'no stronger-than metacondition'
  rep.nam-t = !  $\rightarrow$  'target name already assigned'
  not is-metaprogram.(rep.nam-m)  $\rightarrow$  'metaprogram expected'
  root.(rep.nam-s)  $\neq$  stronger  $\rightarrow$  'a stronger-than metacondition expected'
let
  pre prc : spr post poc = rep.nam-m
  stronger(prc1, con) = rep.nam-s
  con  $\neq$  prc  $\rightarrow$  'conclusion not adequate'
let
  new-mec = pre prc1 : spr post poc
true  $\rightarrow$  rep[nam-t/new-mec].rep
```



parsing techniques required

Actions

Non-standard actions – prover-activation action

$\text{prove} : \text{MetCon-D} \times \text{Name} \mapsto \text{Repository} \rightarrow \text{Repository} \mid \text{Error}$

$\text{prove}(\text{mec}, \text{nam}).\text{rep} =$

valid.mec = ? $\rightarrow$?

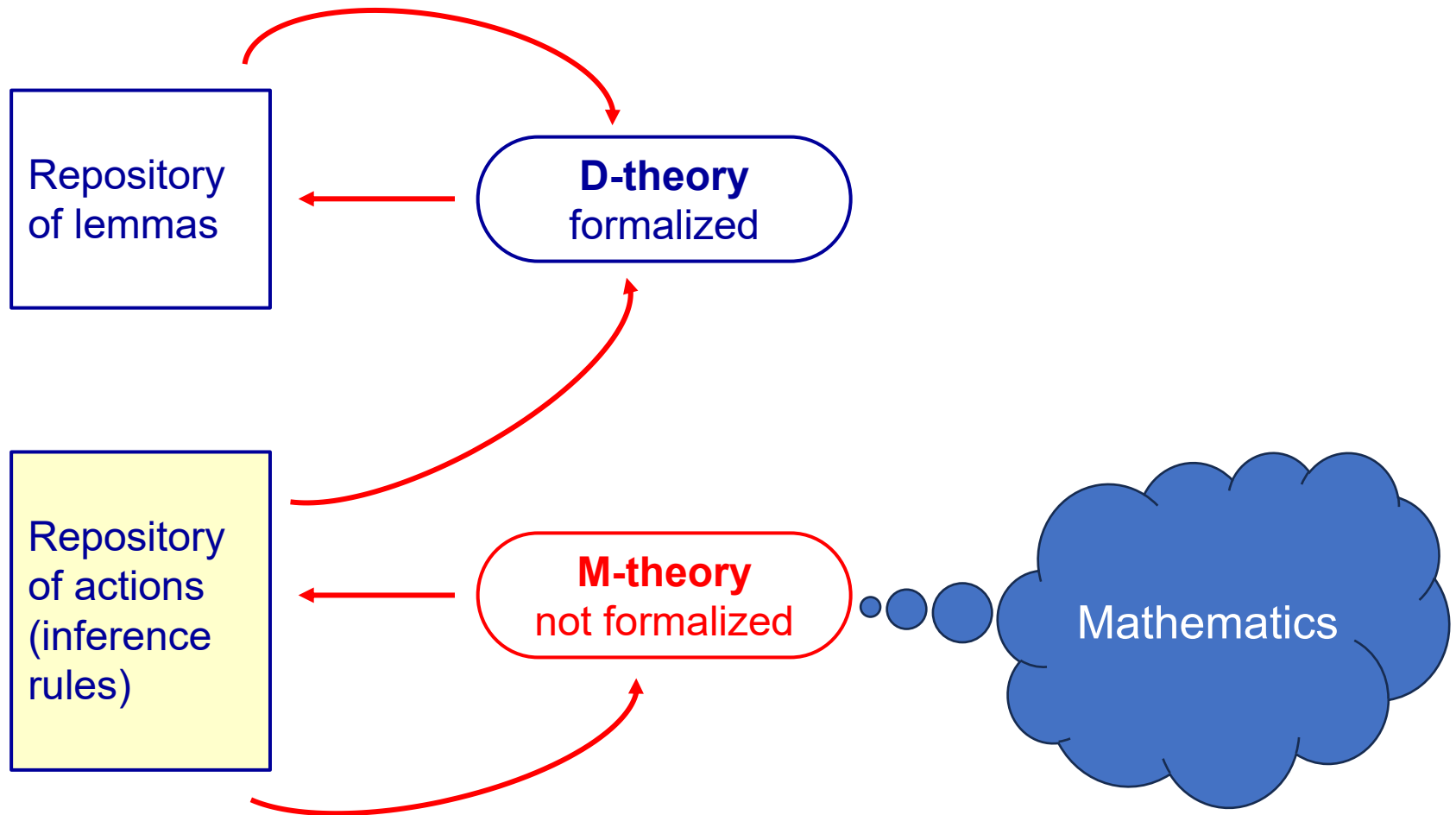
valid.mec = 'NO' $\rightarrow$ 'metacondition not valid'

true $\rightarrow$ rep[nam/mec]

This partial function represents a theorem prover

valid : MetCon-D $\rightarrow$ {YES, NO} **a partial function!**

A hybrid scenario of the development of prime repositories





Thank you for
your attention